**Hasil Uji Praktikalitas Media Pembelajaran Interaktif terhadap 26 Siswa**

**Pada Mata Pelajara Teknologi Informasi Komunikasi Kelas VII SMP Negeri 2 Painan**

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| No | Aspek | SB | B | CB | TB | STB | Bobot | | | | | | | Bobot Total | | | Nilai (%) | Kriteria | | |
| 5 | 4 | 3 | 2 | | 1 | |
| **A.** | **Minat Siswa** | | | | | | | | | | | | | | | | | | | |
| 1 | Media pembelajaran meningkatkan minat belajar | 9 | 17 | 1 | 0 | 0 | 45 | 68 | 3 | 0 | | 0 | | 116 | | | 85,92% | | | Sangat Praktis |
| 2 | Media pembelajaran meningkatkan motivasi belajar | 7 | 10 | 10 | 0 | 0 | 35 | 40 | 30 | 0 | | 0 | | 105 | | | 77,78% | | | Praktis |
| 3 | Media pembelajaran meningkatkan rasa ingin tahu | 12 | 11 | 4 | 0 | 0 | 60 | 44 | 33 | 0 | | 0 | | 116 | | | 85,92% | | | Sangat Praktis |
| Jumlah | | | | | | | | | | | | | | | | | 249,62% | | |  |
| Rata-Rata | | | | | | | | | | | | | | | | | 83,20% | | | Sangat Praktis |
| **B.** | **Kemudahan / Kemenarikan Tampilan** | | | | | | | | | | | | | | | | | | | |
| 4 | Media pembelajaran memudahkan memahami materi yang disajikan | 12 | 14 | 1 | 0 | 0 | 60 | 56 | 3 | 0 | | 0 | | 119 | | | 88,14% | | | Sangat Praktis |
| 5 | Media pembelajaran dapat digunakan untuk kepentingan pembelajaran | 12 | 12 | 3 | 0 | 0 | 60 | 48 | 9 | 0 | | 0 | | 117 | | | 86,66% | | | Sangat Praktis |
| 6 | Media pembelajaran interaktif membangun pemahaman | 14 | 9 | 4 | 0 | 0 | 70 | 36 | 12 | 0 | | 0 | | 118 | | | 87,40% | | | Sangat Praktis |
| 7 | Media pembelajaran memiliki tampilan menarik | 7 | 18 | 2 | 0 | 0 | 35 | 72 | 6 | 0 | | 0 | | 113 | | | 83,70% | | | Sangat Praktis |
| 8 | Huruf yang digunakan jelas dan mudah dibaca | 8 | 14 | 5 | 0 | 0 | 40 | 56 | 15 | 0 | | 0 | | 111 | | | 82,22% | | | Sangat Praktis |
| 9 | Petunjuk penggunaan media mudah dimengerti | 9 | 13 | 5 | 0 | 0 | 45 | 52 | 15 | 0 | | 0 | | 112 | | | 82,96% | | | Sangat Praktis |
| 10 | *Background* suara dan desain dapat menumbuhkan semangat belajar | 14 | 10 | 3 | 0 | 0 | 70 | 40 | 9 | 0 | | 0 | | 119 | | | 88,14% | | | Sangat Praktis |
| Jumlah | | | | | | | | | | | | | | | | | 599,22% | | |  |
| Rata-Rata | | | | | | | | | | | | | | | | | 85,60% | | | Sangat Praktis |
| **C** | **Efektifitas Waktu Pembelajaran** | | | | | | | | | | | | | | | | | | | |
| 11 | Media pembelajaran praktis digunakan | 13 | 13 | 1 | 0 | 0 | 65 | 52 | 3 | 0 | | 0 | 120 | | | 88,89% | | | Sangat Praktis | |
| 12 | Dapat mengerjakan tugas tepat waktu | 12 | 10 | 4 | 0 | 0 | 60 | 40 | 12 | 0 | | 0 | 115 | | | 85,18% | | | Sangat Praktis | |
| 13 | Media pembelajaran dapat digunakan sendiri dirumah tanpa guru dan teman | 10 | 11 | 6 | 0 | 0 | 50 | 44 | 18 | 0 | | 0 | 112 | | | 82,96% | | | Sangat Praktis | |
| Jumlah | | | | | | | | | | | | | | | | 257.03% | | |  | |
| Rata-Rata | | | | | | | | | | | | | | | | 85.67% | | | Sangat Praktis | |
| **D** | **Manfaat** | | | | | | | | | | | | | | | | | | | |
| 14 | Instruksi yang tersedia tidak membingungkan | 8 | 15 | 4 | 0 | 0 | 40 | 60 | 12 | 0 | 0 | | 113 | | 83,70% | | | Sangat Praktis | | |
| 15 | Media pembelajaran meningkatkan daya ingat | 12 | 11 | 4 | 0 | 0 | 60 | 44 | 12 | 0 | 0 | | 116 | | 85,92% | | | Sangat Praktis | | |
| 16 | Media pembelajaran menambah pengetahuan | 12 | 12 | 3 | 0 | 0 | 60 | 48 | 9 | 0 | 0 | | 117 | | 86,66% | | | Sangat Praktis | | |
| 17 | Media pembelajaran dapat digunakan kapan saja dan dimana saja | 10 | 13 | 4 | 0 | 0 | 50 | 52 | 12 | 0 | 0 | | 114 | | 84,44% | | | Sangat Praktis | | |
| Jumlah | | | | | | | | | | | | | | | 340,72% | | |  | | |
| Rata-Rata | | | | | | | | | | | | | | | 85,18% | | | Sangat Praktis | | |
| Nilai Praktikalitas | | | | | | | | | | | | | | | 84,91% | | | Sangat Praktis | | |